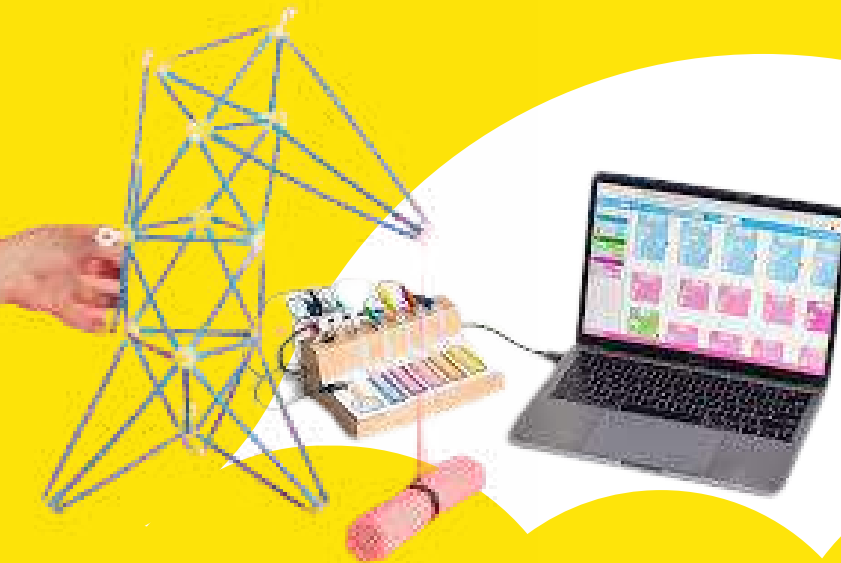


The Strawbees logo is written in a bold, blue, sans-serif font with a registered trademark symbol (®) at the end. It is positioned in the upper right corner of the top photograph.A group of four children are shown from the chest up, smiling and looking upwards. They are holding and interacting with a large, complex structure made of orange and blue plastic rods connected by small green and blue connectors. The structure is a geodesic dome-like shape. The background is a wooden wall.

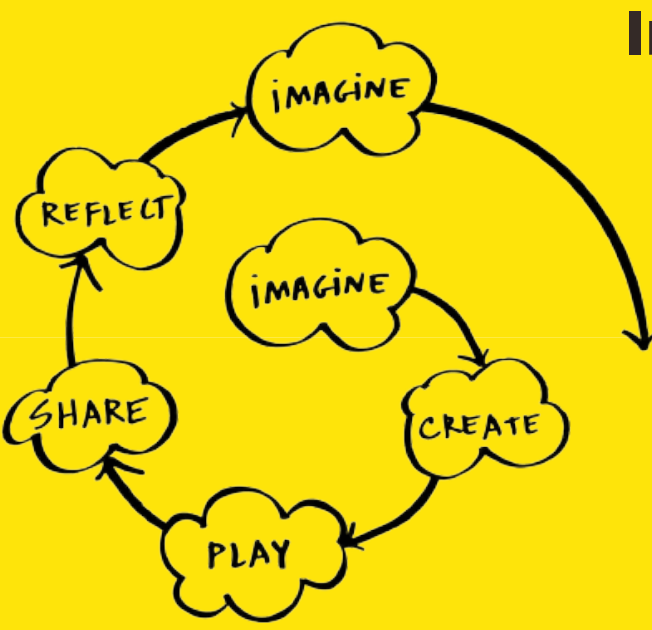
**MAKE STEAM EASY FOR YOU AND YOUR CLASS  
TEACHERS' NO.1 STEAM BUILDING & CODING SOLUTION**

## What is Strawbees?

A collection of Strawbees components is shown on a yellow background. On the left, a hand holds a blue rod. In the center, a wooden tray holds various colored rods and connectors. To the right, a laptop displays a colorful grid interface. Below the tray, a pink and white tool is visible.

Strawbees is a construction set, which means it's made to build things. To say it's made to build a specific type of thing is the same as saying that a certain crayon is only made to draw flowers. The way we think about Strawbees is as a material for people to express, test and share their ideas, developing the necessary skills to think creatively.

## Creative Learning and Inventing with Strawbees

A circular diagram representing the Creative Learning Spiral. It consists of five yellow cloud-shaped nodes connected by black arrows in a clockwise cycle. The nodes are labeled: IMAGINE (top), CREATE (right), PLAY (bottom), SHARE (left), and REFLECT (top-left). A larger arrow starts from the top IMAGINE node and points towards the right side of the page.

A classroom with Strawbees transforms into a dynamic and collaborative playground with opportunities for students to interact, experiment, and create overlapping projects. Designs can evolve from a stationary catapult into one that walks, or from a mechanical arm into a tetrahedron-inspired creature. In this imaginative space of making and playing, children refine their creative thinking while building projects they care about. As they build, their process is reflected as the Creative Learning Spiral..

**Award-winning - Standard-Aligned - Hands-On Learning -  
Experiential & problem Based**

# Strawbees Steam Kit

ALLOW STUDENTS FOR HANDS-ON EXPLORATION WITH VERSATILE PIECES FOR MAKING BUILDING AND IDEA CREATION ACCESSIBLE FOR ALL AGES AND LEARNING NEEDS.

RECOMMENDED FOR AGE 6 AND ABOVE

## Features and Benefit

- **Unlimited building** – large amounts of material to build structures of any scale or dimension, big enough to fit many makers inside and lightweight enough to lift above your head.
- **Different lengths & color-coded pieces** – there are 4 types of connectors and 5 different cut straw lengths cut all color-coded making it easy to follow the activity instructions.
- **All materials are custom-made, durable, and reusable** – finish building, disassemble and begin a new project.



## Steam Starter Kit

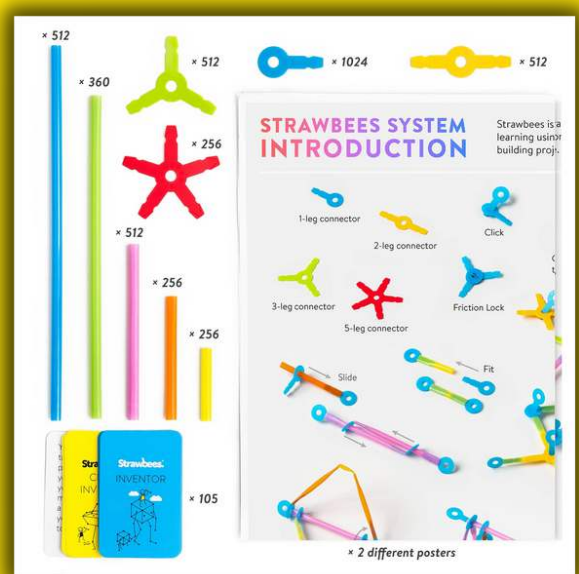
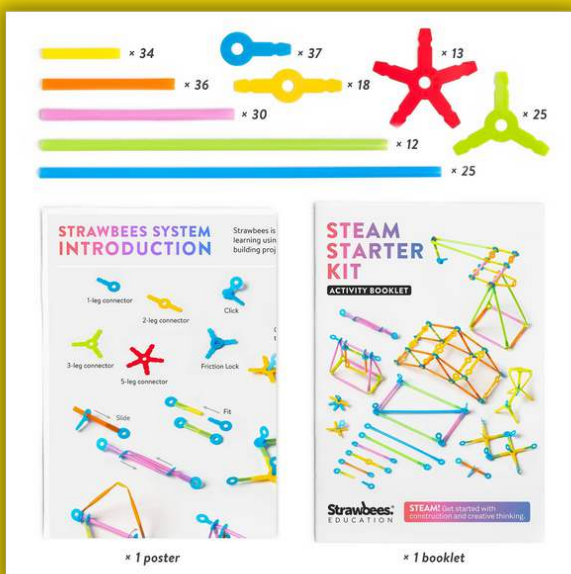
RECOMMENDED FOR 1-2 STUDENTS



## Steam School Kit

RECOMMENDED FOR 25+ STUDENTS

## What's in the Kit?





# Strawbees Steam Kit

ALLOW STUDENTS FOR HANDS-ON EXPLORATION WITH VERSATILE PIECES FOR MAKING BUILDING AND IDEA CREATION ACCESSIBLE FOR ALL AGES AND LEARNING NEEDS.

RECOMMENDED FOR AGE 8-14

## Features and Benefit

- **Physical Computing** – extend programming to the physical world beyond the computer screen by creating interactive projects with the Strawbees building system.
- **Electronic Building Set** – all electronics easily connect to Strawbees connectors and straws.
- **Combine the Robotic Inventions School kit with any other STEAM kit.**
- **All materials are custom-made, durable, and reusable** – finish building, disassemble and begin a new project.



**Robotic Invention Single**

RECOMMENDED FOR 1-2 STUDENTS



**Robotic Invention 10 Pack**

RECOMMENDED FOR 10-30 STUDENTS

## What's in the Kit?

